ERDINGTON ACADEMY

Our curriculum should provide an ambitious level of challenge for all students focussing on developing, securing, and applying knowledge, understanding and skills. At Key Stage 4, the curriculum should enable students to apply knowledge, understanding and skills to the new GCSE syllabi.

Subject: DESIGN & TECHNOLOGY	Year Group: 11	Qualification: GCSE	Ability: Mixed	
Department Vision:	To offer every student in Erdington Academy the opportunity to develop their creativity, practical knowledge and skills in preparation for our rapidly changing technological world.			
Intent: What should every student	Students will commence work on their Non-exam assessment (NEA): 30–35 hours approx. worth 100 marks.			
know, understand and be able to do	Contextual challenges to be released annually by AQA on 1 June in the year prior to the submission of the NEA.			
by the end of the year?	Students will produce a prototype and a portfolio of evidence 50% of GCSE (50% overall mark) that will run from			
	Summer 2 into Spring 1.			
	Students will have to complete Substantial design and make task. Assessment criteria:			
	a) Identifying and investigating design possibilities			
	b) Producing a design brief and specification			
	c) Generating design ideas			
	d) Developing design ideas			
	e) Realising design ideas			
	f) Analysing & Evaluating			
	Students will develop their skills in using a wide range of materials, tools, techniques and processes.			
	Students will also need to develop their understanding, knowledge and skills in order to be prepared for an external			
Quartient	exam based on these principles: How it's assessed- Written exam: 2 hours, 100 marks and its 50% of GCSE.			
Section A - Core technical principles (20	3.1 Core technical principles			
marks) A mixture of multiple choice and short	In order to make effective design of	hoices students will need a bread	Ith of core technical knowledge and	
	understanding that consists of:			
technical	• new and emeraina technologies			
knowledge and understanding.	• energy generation and storage			
Section B - Specialist technical principles (30	• developments in new materials			
marks) Several short answer questions (2-5 marks)	· systems approach to desianing			
and one extended response to assess a more	• mechanical devices			
in	 materials and their working property 	ties.		
depth knowledge of technical principles.	3.2 Specialist technical prin	cinles		
(50 marks)	The addition to the same to chained and	cipico incinica ell'atudenta abould devel	on on in donth knowladge and	
A mixture of short answer and extended	In addition to the core technical pr	incipies, all students snould develo	op an in-depth knowledge and	
response questions.	understanding of the following spec	ialist technical principles:		

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	• selection of materials or components
	· forces and stresses
	\cdot ecological and social footprint
	• sources and origins
	• using and working with materials
	 stock forms, types and sizes
	 scales of production
	· specialist techniques and processes
	• surface treatments and finishes.
	3.3 Designing and making principles
	Students should know and understand that all design and technology activities take place within a wide range of contexts.
	They should also understand how the prototypes they develop must satisfy wants or needs and be fit for their intended use. For example, the home, school, work or leisure.
	They will need to demonstrate and apply knowledge and understanding of designing and making principles in
	relation to the following areas:
	· investigation primary and secondary data
	 environmental social and economic challenge
	• the work of others
	· design strategies
	• communication of design ideas
	· prototype development
	• selection of materials and components
	· tolerances
	• material management
	• specialist tools and equipment
	 specialist techniques and processes.
	• at least 10% of the exam will assess science.
Substantive Knowledge for the year	The assessment criteria for the NEA are split into six sections as follows.
	Section Criteria Maximum marks
	AO1- Identify, investigate and outline design possibilities
	A Identifying & investigating design possibilities 10



	B Producing a design brief & specification 10
	A02- Design and make prototypes that are fit for purpose
	C Generating design ideas 20
	D Developing design ideas 20
	E Realising design ideas 20
	A03- Analyse and Evaluate
	F Analysing & evaluating 20
Disciplinary Knowledge for the year	4.4.4.1-Students will learn how to:
, , , ,	 Use 5WH words and ACCESS-FMM to analyse a contextual challenge student will identify design possibilities
	Carryout and use a range of research techniques (primary/secondary) in order to draw accurate conclusions.
	Investigate client needs and wants and factors including economic and social challenges.
	Use the work of others (past and/or present) to help them form ideas.
	4.4.4.2- Students will learn how to:
	Produce a design brief and design specification.
	4.4.4.3- Students will learn how to:
	Free hand sketch and draw refine ideas in 2d & 3d
	Explore a range of possible ideas linking to the contextual challenge selected.
	Experiment with different ideas and possibilities that avoid design fixation.
	Evaluate rough ideas using SWOM and clients view based on their design specs (star chart/radar chart)
	4 4 4 4 - Students will learn how to:
	develop and refine design ideas This may include formal and informal 2D/3D
	□ drawing including CAD via (working drawings- orthographic views, exploded, 3d)
	□ create schematic diagrams
	model using paper, corrugated cardboard
	nodec using paper, corregated callaboard produces manufacturing plans- (flow chart/Gantt chart) and schedules
	 Test and select suitable materials and components communicating their decisions
	 First and soleer surface marchais and components commanicating their decisions Evaluate their final/hest design to see if it meets the design specification
	 Produce manufacturing specification providing sufficient accurate information for third party manufacture
	using a range of methods is measured drawings patterns cutting lists
	A A A 5- Students will learn how to:
	Use a range of appropriate materials/components to produce prototypes that are accurate and within close
	tolerances
	Use specialist tools and equipment, which may include hand tools, machines on CAM/CNC. The prototypes will be
	constructed through a range of techniques, which may involve shaping, fabrication, construction and assembly.



 Use and apply appropriate and suitable surface finishes functional and aesthetic qualities 4.4.4.6- Students will learn how to: Continuously analyse and evaluate their work, using their decisions to improve outcomes. Analysing the design brief and specifications along with the testing and evaluating of ideas produced during the generation and development stages. Test their final prototype(s) using a range of tests on which the final evaluation will be formulated. This should include market testing 				
Yr:11	Unit Title and	Key Substantive Knowledge	Key Disciplinary Knowledge and Skills	Rigorous Assessable outcome(s)
Summer & Autumn Term 1	AO1 - Identify, investigate and outline design possibilities A Identifying & investigating design possibilities 10 B Producing a design brief & specification 10 9 LESSON <u>Do now</u> • new and emerging technologies • energy generation and storage • ecological and social footprin	4.4.4.1- TO CARRY-OUT PRIMARY AND SECONDARY RESEARCH. • Analysis • Evaluate ' 4.4.4.2 COMPOSE A DESIGN BRIEF & SPECIFICAION	 Use 5WH words and ACCESS-FMM to analyse a contextual challenge student will identify design possibilities Carryout and use a range of research techniques (primary/secondary) in order to draw accurate conclusions. Investigate client needs and wants and factors including economic and social challenges. Use the work of others (past and/or present) to help them form ideas. Produce a design brief and design specification. 	Identify, investigate and outline design possibilities NEA marks out of /10 B Producing a design brief & specification 10 NEA marks out of /10

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Autumn	A02- Design and make prototypes	4.4.4.3 DESIGNING, EVALUATING	Designing Free hand sketch and draw refine ideas in 2d 4.2 d	C Generating design ideas 20 NEA marks out of /20		
Term	that are fit for purpose C Generating		ideas in 2d & 3d Explore a range of possible ideas linking to the contextual challenge	Mock exam November		
2	design ideas 20 D Developing design ideas 20		selected. Experiment with different ideas and possibilities that avoid design 			
	<u>12 LESSONS</u>		fixation. Evaluate rough ideas using SWOM			
			and clients view based on their design specs. (star chart/radar chart)			
		4.4.4.4DEVELOPING AND MODELLING	 Development and modelling Develop and refine design ideas. This may include, formal and informal 2D/3D Drawing including CAD via (working drawings- orthographic views, exploded, 3d), Create schematic diagrams, model using paper, corrugated cardboard Produce manufacturing plans- (flow chart/Gantt chart) and schedules. Test and select suitable materials and components communicating their decisions Evaluate their final/best design to see if it meets the design specification. Produce manufacturing specification 	D Developing design ideas 20 NEA marks out of /20		



Spring	A02- Design		Making	E Realising design ideas 20
Term 1 &2	and make	E MAKING /REALISING YOUR IDEAS	 Use a range of appropriate 	NEA marks out of /20
	prototypes that	20	materials/components to produce	
	are fit for		prototypes that are accurate and	
	burbose		within close tolerances.	
	E Realising		 Use specialist tools and equipment, 	
	design ideas 20		which may include hand tools,	
			machines or CAM/CNC. The	
	11 LESSONS		prototypes will be constructed	
			through a range of techniques,	
			which may involve shaping,	
			fabrication, construction and	
			assembly.	
			 Use and apply appropriate and 	
			suitable surface finishes functional	
			and aesthetic qualities	
		4.4.4.6	Analyse and Evaluate	F Analysing & evaluating 20
	A03- Analyse	F ANALYSING & EVALUATING 20	 Continuously analyse and evaluate 	NEA marks out of /20
	and Evaluate		their work, using their decisions to	
	F Analysing &		improve outcomes.	Mock exam March
	evaluating 20		 Analysing the design brief and 	
			specifications along with the testing	
	<u>4 LESSONS</u>		and evaluating of ideas produced	
			during the generation and	
			development stages.	
			 Test their final prototype(s) using a 	
			range of tests on which the final	
			evaluation will be formulated. This	
			should include market testing	
			should include market testing	



	Revision	3.1 Core technical principles	 new and emerging technologies energy generation and storage developments in new materials systems approach to designing mechanical devices Materials and their working properties. 	 Mini quizzes Exit tickets strategy Do now test 10 mins. Teach 10 mins then tested 10 mins SMHW quiz
Summer Term	Revision	3.2Specialist technical principles	 selectionof materials or components forces and stresses ecological and social footprint sources and origins using and working with materials stock forms, types and sizes scales of production specialist techniques and processes • surface treatments and finishes. 	 Mini quizzes Exit tickets strategy Do now test 10 mins. Teach 10 mins then tested 10 mins SMHW quiz