Home-School Learning Collaboration – D&T (Product Design)



Topics 1. 2.	in this cycle: Primary & Secondary research – human factors & metal research Designing using creative techniques ring ideas 4. Making a ring by way of soldering 5. Product evaluation	Taught: Autumn 2 9 weeks	Year Group: 8	
	Key knowledge/concepts to be learnt ('Tell me about	Websites/blogs/YouTube links and further reading to deepen and consolidate learning		
N N	Ergonomics and anthropometric data. Research questionnaire with relevant question & with analysi Different types of metal. Writing a well detailed specification for a piece of ring. Biomimicry How to draw & annotate imaginative ring ideas in 3D. I've us design influence. How to use designs of others to help me develop creative identation to the second processes with some precision to make ring. How to use the brazing hearth/blow torch safely and accurating? How to write a detailed evaluation that at least gives good points about. Use ACCESS-FMM as your guide. How to explain in detail improvements/modification that course ring/jewellery. Giving reasons for each change. How to have explain the processes I've used to manufacture the difficulties I encountered.	 www.technologystudent.com www.bitesize.co.uk How to make a ring using the soldering process? https://youtu.be/Q_gejiVECIE How to form shapes out of wire? https://youtu.be/ENwtmgRM_v0 Jewellery Metals Guide: What is the Right Metal For Your Jewellery? – Gracefully Made (gracefullymadejewelry.com) How to stamp on metal? https://youtu.be/4b65BFPoC-E How to use a polisher? https://youtu.be/WrxXBmFY8Bs 		

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Key vocabulary a	nd definitions to be learnt	What will the assessment look like?		
Investigate/Research	Carry out research or study into, study of materials and sources in order to establish facts and reach new conclusions.	Project Booklet: Jewellery (Ring) Assessed on investigation, design, make and evaluate. End of Unit test: 35 minutes • Multiple choice • Short answer questions • Designing design task		
Design	A plan or drawing produced to show the look and function or workings of a building, garment, or other object before it is made.			
Manufacture	To build or make.			
Evaluate	To evaluate is defined as to judge the value or worth of someone or something.			
Reuse	Is the action or practice of using an item, whether for its original purpose (conventional reuse) or to fulfil a different function (creative reuse or repurposing).			
Aesthetics	How well a product appeals to the sense as it relates to (colour, texture & form/geometry)	Family Learning Opportunities		
Consumer	Who uses the product.	Make a ring model from card or paper		
Function	The use or purpose of a product.			
Environment	The impact will the product have on the natural environment.	Practice drawing/sketching in 2D & 3D (ring ideas) Basic		
Design Specification	A list of criteria the product must meet to be successful.			
Soldering	Soldering is a joining process used to join different types of metals together by melting solder.	https://youtu.be/-i1PvI9H_GA Challenge		
Die Casting	Die casting is a metal casting process that involves feeding molten nonferrous alloys into dies under high pressure and at high speed to rapidly create moulded products.	https://youtu.be/Vmz1j-xwSow Advance https://youtu.be/aZ0FmObw5fI?t=9 Research Biomimicry https://youtu.be/UHb_XNgIHFY		
Thermoplastic	Is a plastic that gets soft when heated and re-hardening on cooling without appreciable change of properties.			
Ferrous metal	Chiefly of metals containing or consisting of iron.			
Brazing hearth	Brazing Hearths are usually at bench height and provide a convenient, heat proof and shielded location for Hard Soldering and Annealing. They are used in combination with a Blow Torch fuelled by natural gas, and for which they may have a built-in air compressor, or a Gas Torch fuelled by Liquefied Petroleum Gas			
Wasting process	(LPG) One that produces waste or unusable material either by cutting bits out or cutting bits off. Name the most common wasting processes Drilling Cutting - Filing Smoothing -			
Biomimicry	Biomimicry or biomimetics is the examination of nature, its models, systems, processes, and elements to emulate or take inspiration from in order to solve human problems. The term biomimicry and biomimetics come from the Greek word's bios, meaning life, and mimesis, meaning to imitate.			

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